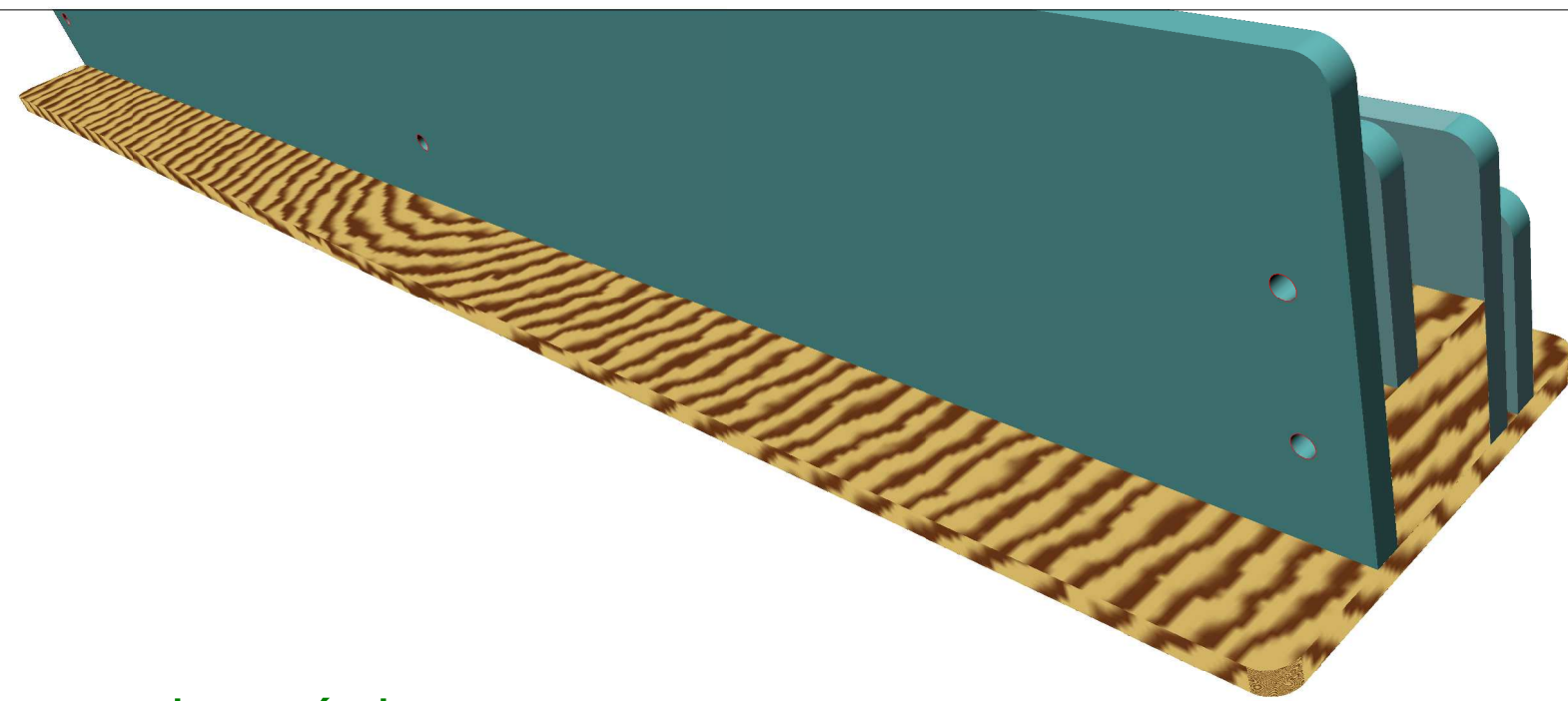
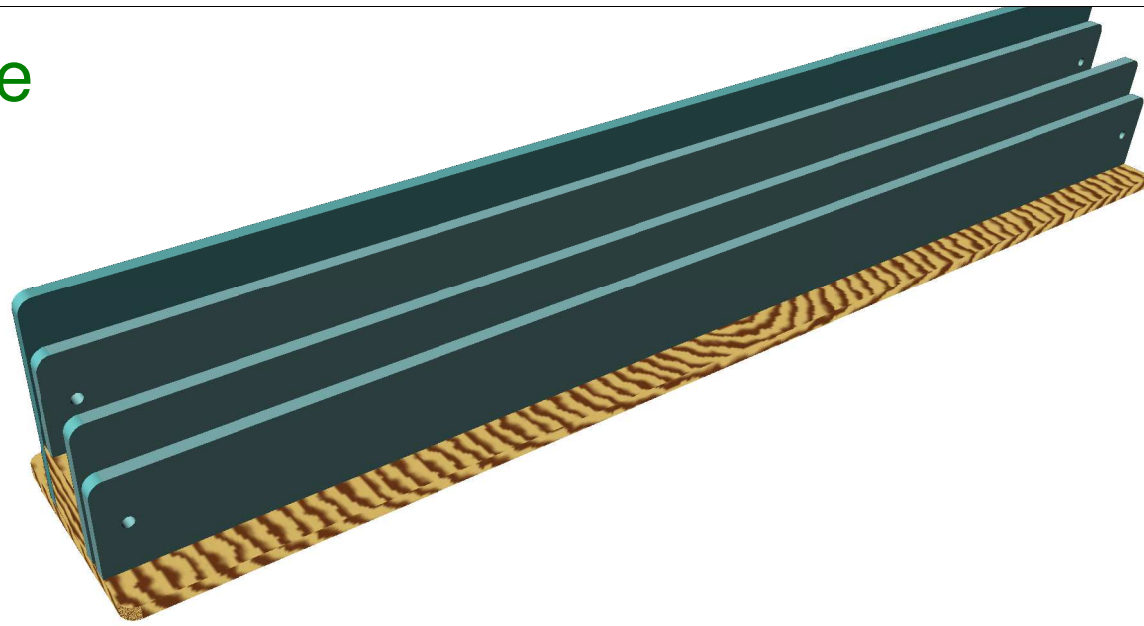
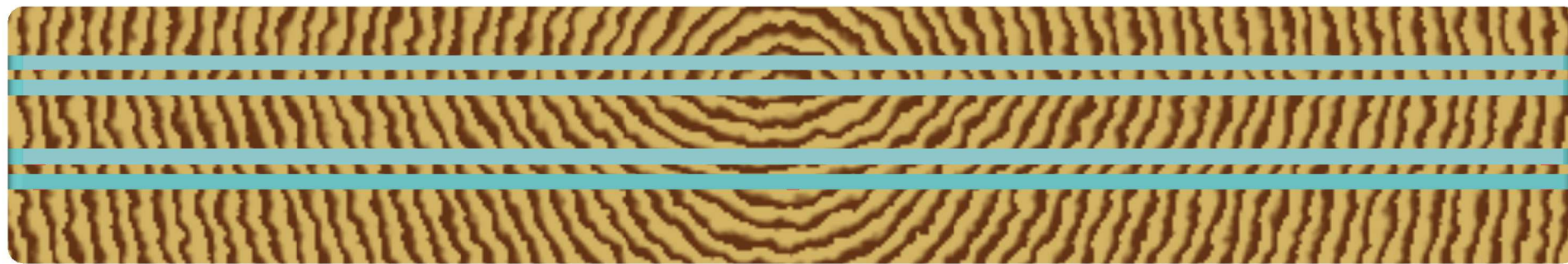


vue isométrique

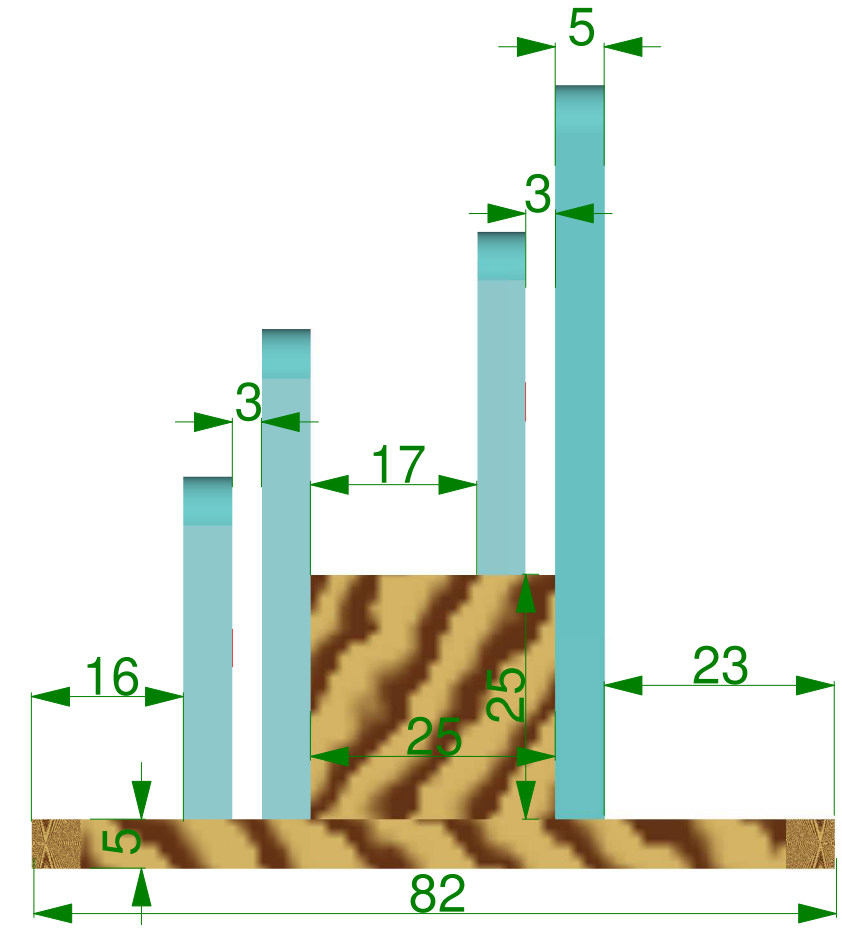


vue isométrique

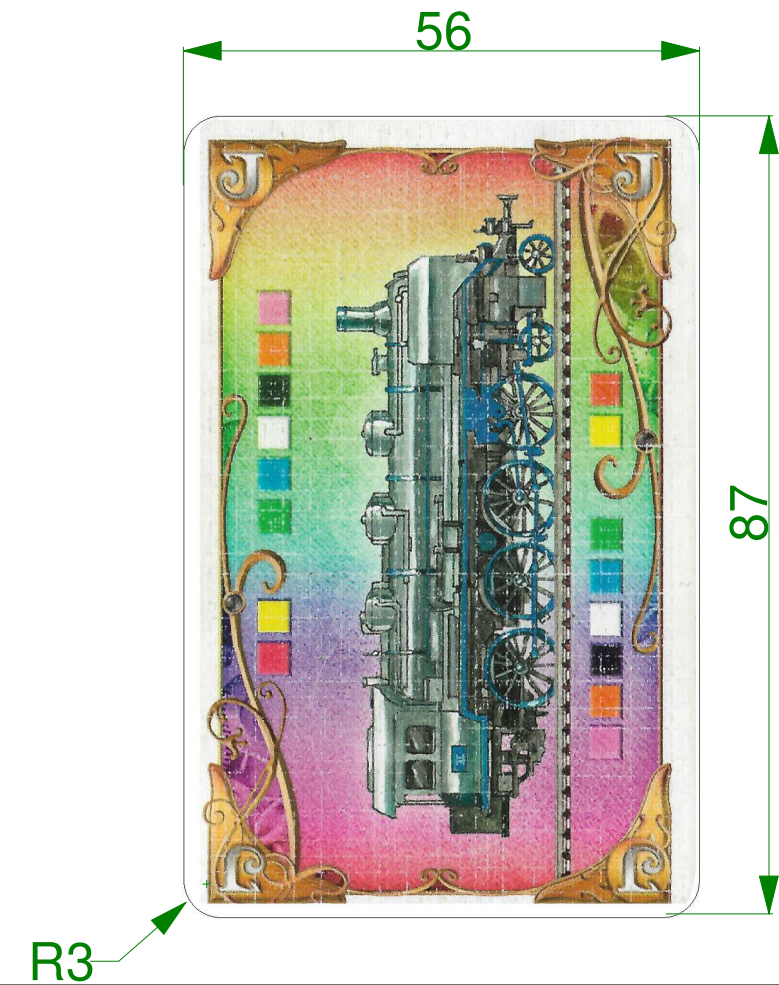
vue de dessus



vue de côté



carte à jouer



axes d'assemblage

